

PART 1

THIS PACKET WILL WALK YOU THROUGH THE STEPS OF PLANNING A STORY AT THE END OF THIS SERIES YOU WILL HAVE WRITTEN A FULL STORY!

BRAINSTORMING

Try to think of 1-3 different ideas for a story.

QUESTIONS TO ASK YOURSELF

- WHO IS IN THE STORY?
- WHERE OR WHEN DOES THE STORY TAKE PLACE?
- WHAT IS THE THEME?
- WHAT IS THE MAIN IDEA?
- IS THERE A LESSON SOMEONE COULD LEARN?
- HOW DO I WANT TO MAKE MY READERS FEEL?

ANSWERS TO THOSE QUESTIONS

IDEA #2	IDEA #3
	IDEA #2

PLANNING YOUR STORY

Use the spaces below to plan your story. You don't need to write full sentences, just write some ideas you want to include in your story. You can also draw and add details that will help when writing.

If you are stuck, look at the previous page where you brainstormed or ask for help!

What is the problem?	What happens because of the problem?
What does the antagonist do?	How is the problem resolved?

CREATE A PROTAGONIST

DRAW YOUR PROTAGONIST

WHERE DO THE	Y LIVE?		WHA	T DO THEY D	0?	
WHAT DO THEY	WANT?		WHO D	O THEY KNO	OW?	
	CHARA	CTER TR	AITS			

NAME:

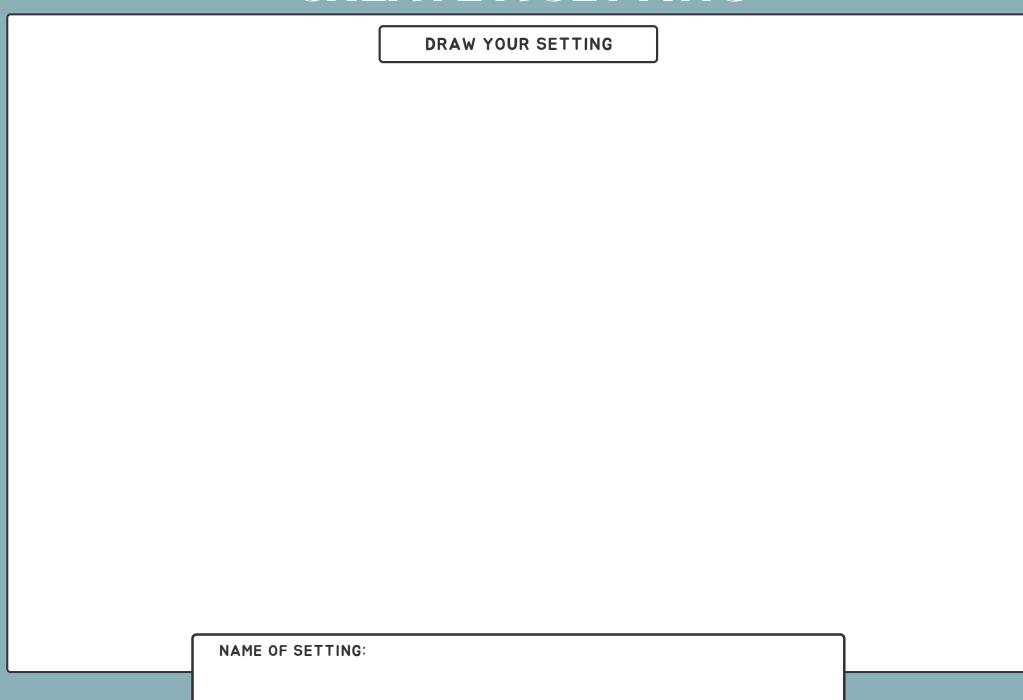
CREATE A ANTAGONIST

NAME:

DRAW YOUR ANTAGONIST

WHERE DO THI	EY LIVE?		WHAT	DO THEY	DO?	
WHAT DO THE	Y WANT?		WHO D	O THEY KI	NOW?	
	CHARACT	ER TRAI	TS			

CREATE A SETTING



CREATE A SETTING

WHERE	IS IT?	WHAT YEA	AR IS IT?		WHO LIVES HERE?	
		WHAT IS HA	APPENING?			
	WHERE	ARE THE PROTAGO	ONIST AND AN	TAGONIST?		

ILLUSTRATE YOUR IDEAS

USE THIS SPACE TO DRAW ANYTHING YOU HAVE BRAINSTORMED!